

# Handling large dynamic PMT signals with high precision in ground-based gamma-ray detectors

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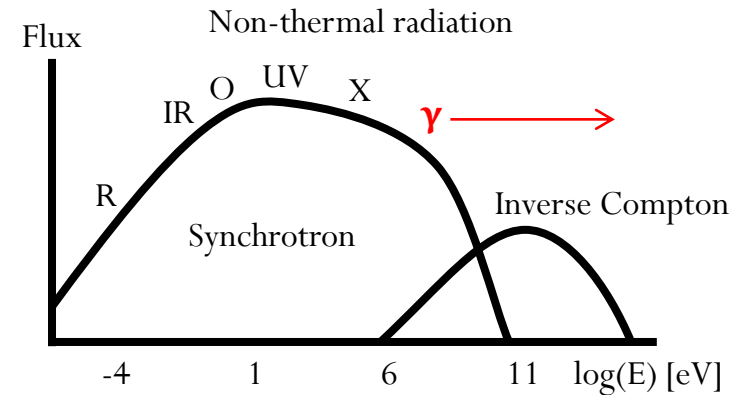


**University of  
Zurich**<sup>UZH</sup>

# Motivation

## Ground-based high energy gamma-ray astronomy

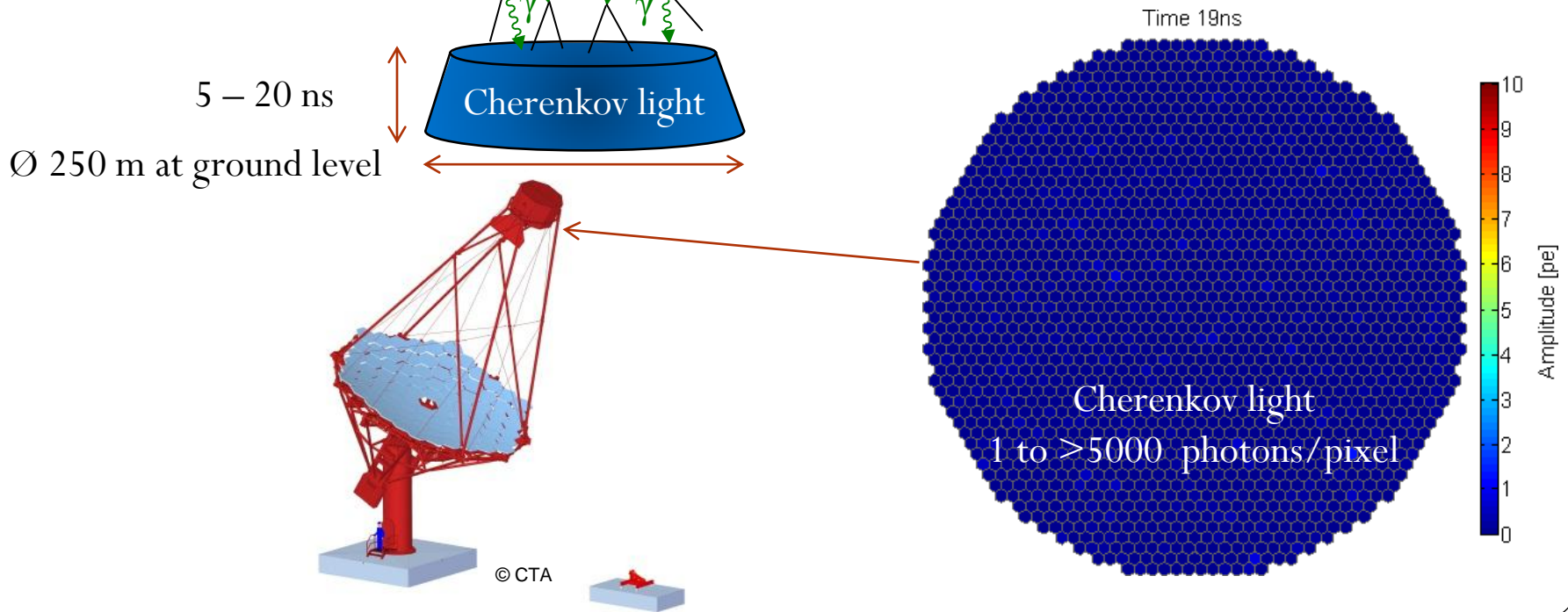
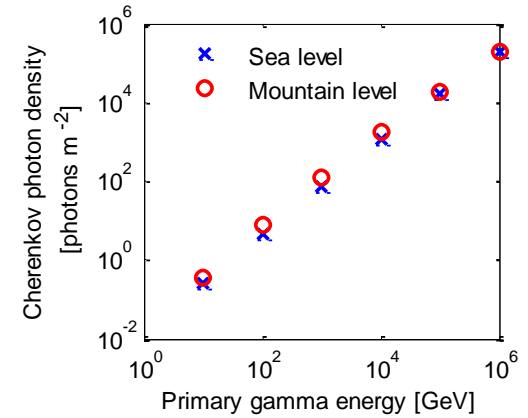
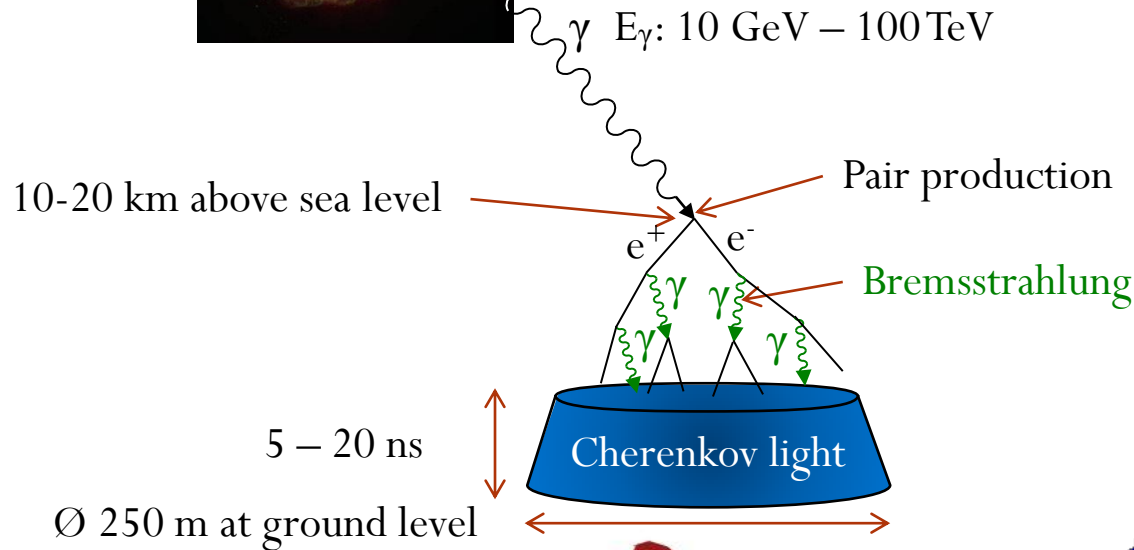
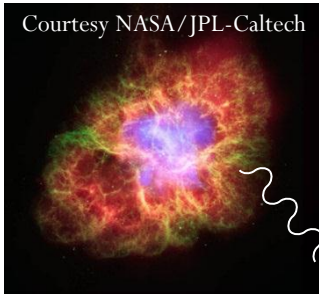
- Non-thermal processes generate high energy gamma-rays (keV – PeV).
- Investigation of galactic and extragalactic objects: SNR, pulsars, x-binaries, Active Galactic Nuclei etc.
- Improve understanding of processes of high energy gamma-ray production.
- Ground-based high energy gamma-ray astronomy uses atmosphere as calorimeter and thus profits of a very large collection area.
- **Imaging Atmospheric Cherenkov Telescopes** cover energy range of 10 GeV – 100 TeV.



Current and future ground-based telescopes:

MAGIC, H.E.S.S., VERITAS, **Cherenkov Telescope Array** (under development)

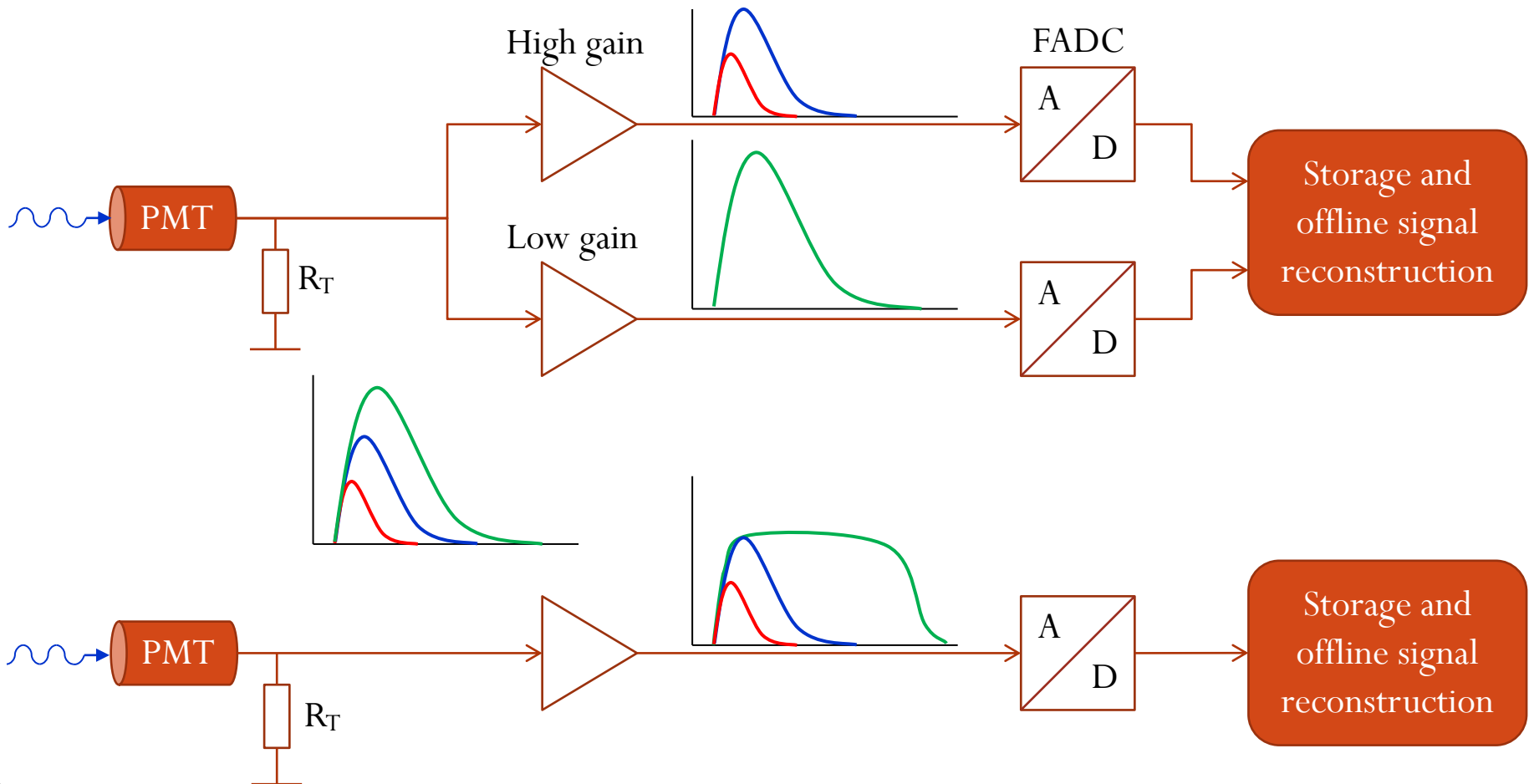
# Working principle



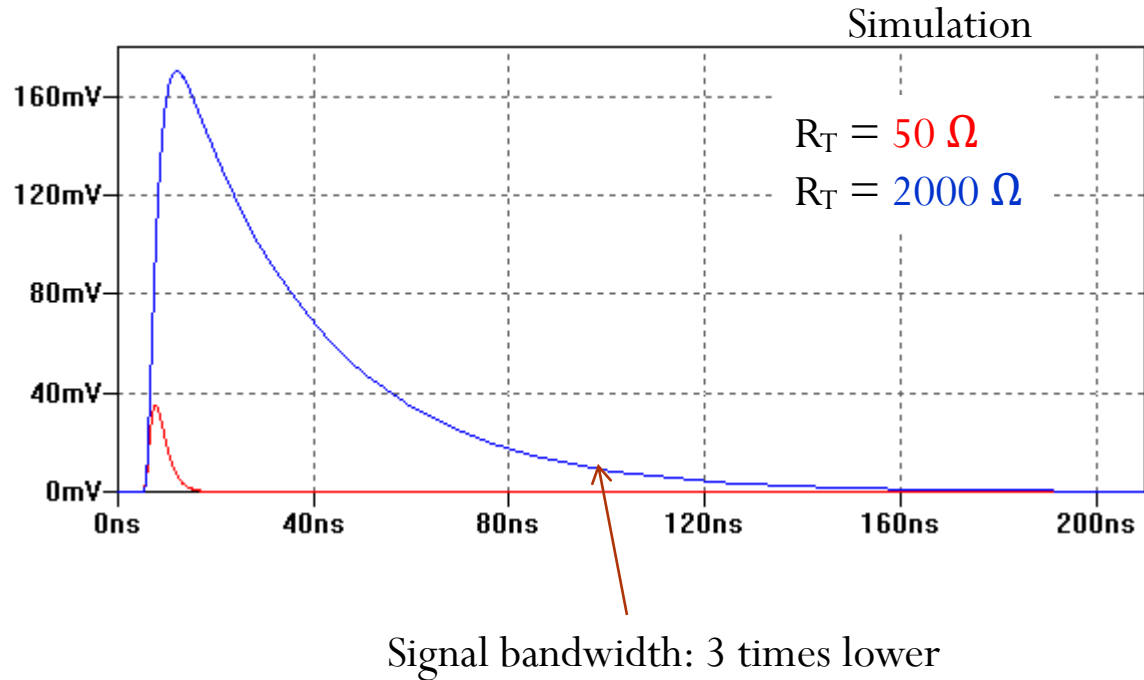
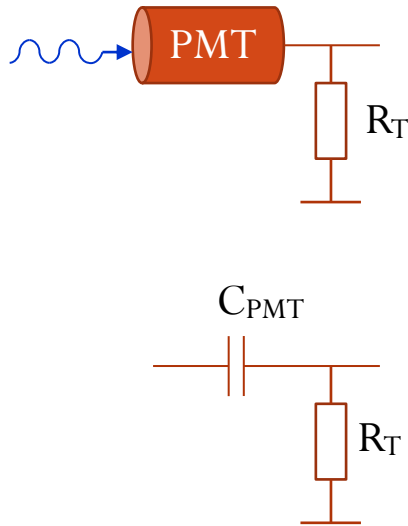
# Handling large dynamic signals

Large dynamic amplitude range can be treated in two ways:

- dual signal path with
  - a high gain covering the low amplitude range (e.g. 0.2 – 200 pe) and
  - a low gain covering the high amplitude range (e.g. 20 – 5000 pe)
- single signal path with non-linear signal treatment



# Signal shaping



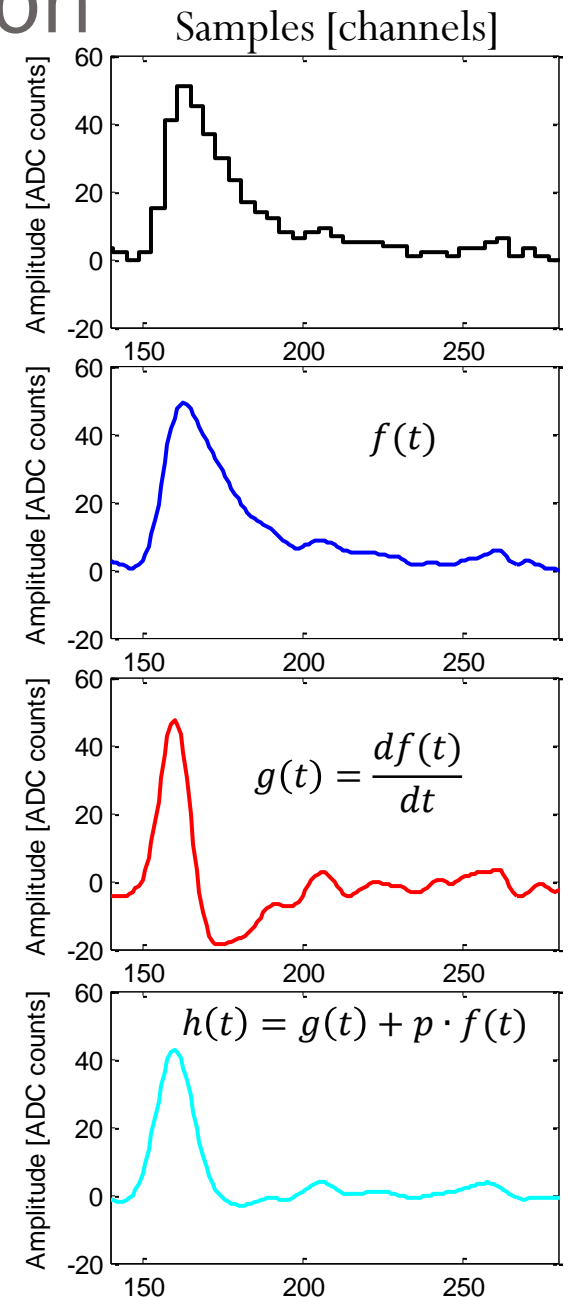
Termination resistor  $R_T$  influences signal bandwidth:

$50 \Omega$  versus  $2000 \Omega$  gives 3 times lower bandwidth

- ⇒ Larger termination resistor allows to digitize signals with a lower sampling rate ( $\sim 3$  times)
- ⇒ Use of reconstruction algorithm on digitized data still produces good timing and amplitude resolution

# Signal reconstruction

1. Measured and digitized PMT signal (4 channels resolution)
2. Up-sampling: linear interpolation (1 channel resolution) and smoothing (moving average filter)
3. Differentiation and smoothing  
⇒ Center of gravity above zero = photon arrival time
4. Base line restoration: pole-zero cancellation ( $0 < p < 1$ ) and smoothing  
⇒ Peak maximum = pulse amplitude  
⇒ Peak area proportional to pulse amplitude



# Signal reconstruction

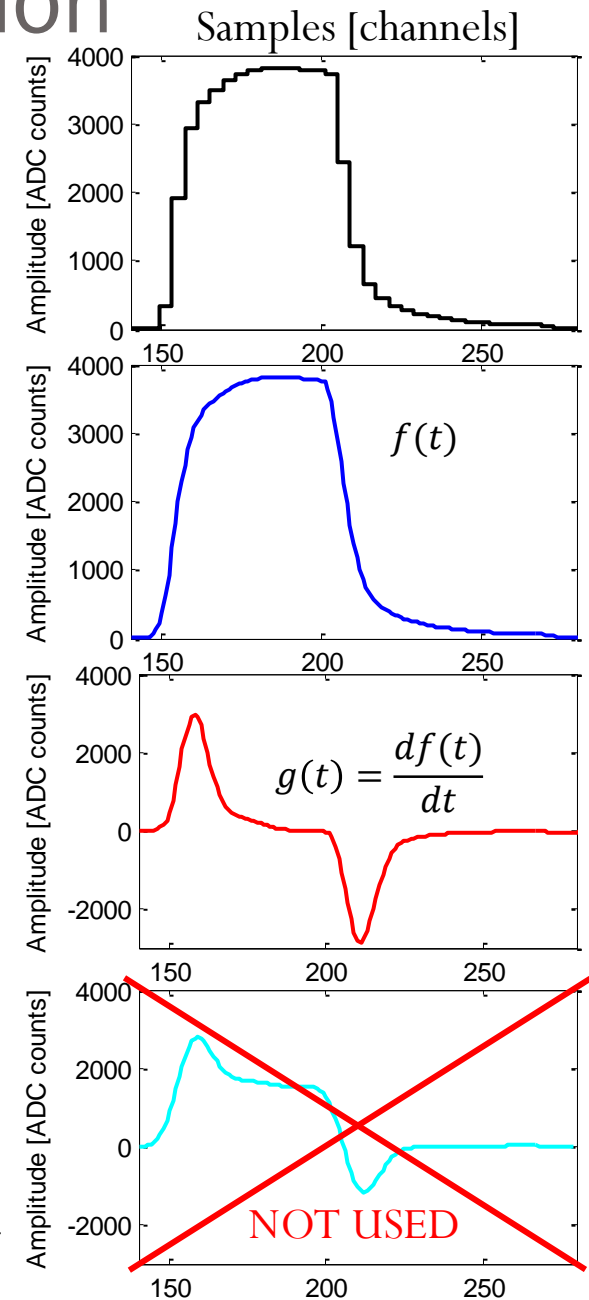
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2. Up-sampling: linear interpolation (1 channel resolution) and smoothing (moving average filter)

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4. Amplitude determined by integration of up-sampled signal over fixed window size (typically 200 channels)

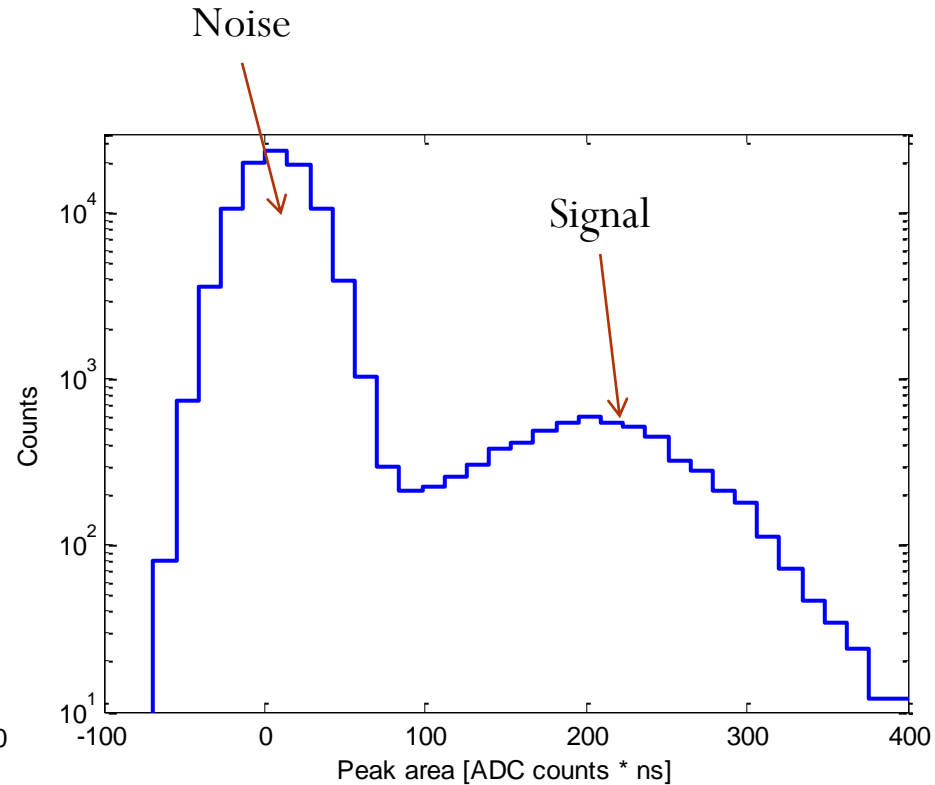
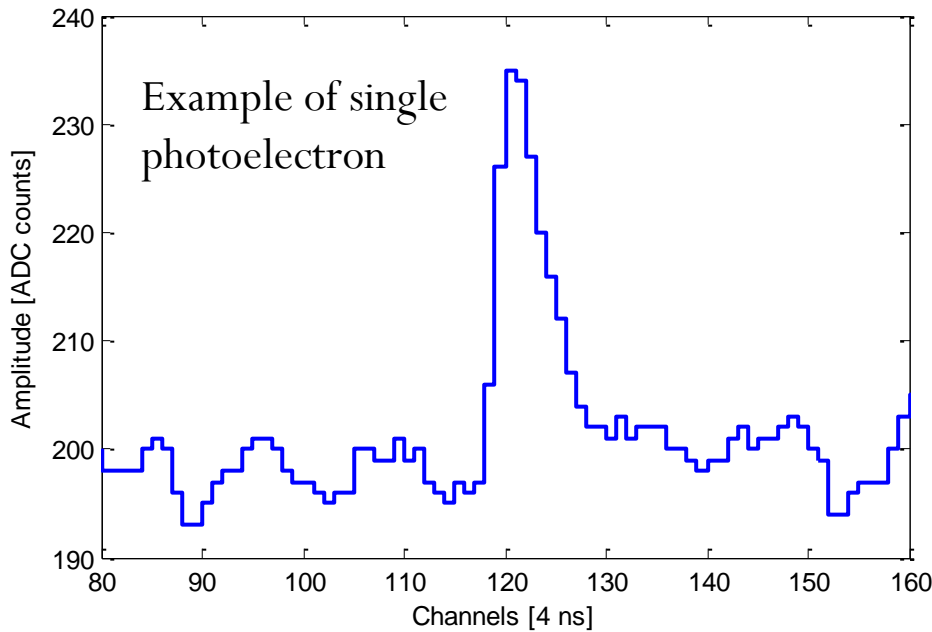
⇒ Peak area proportional to pulse amplitude:  $A = \int_{k=i}^{i+200} f(t) dt$



# Single photoelectron response

Measured with:

- High voltage of  $(1000 \pm 20) \text{ V}$
- Amplifier gain of 12



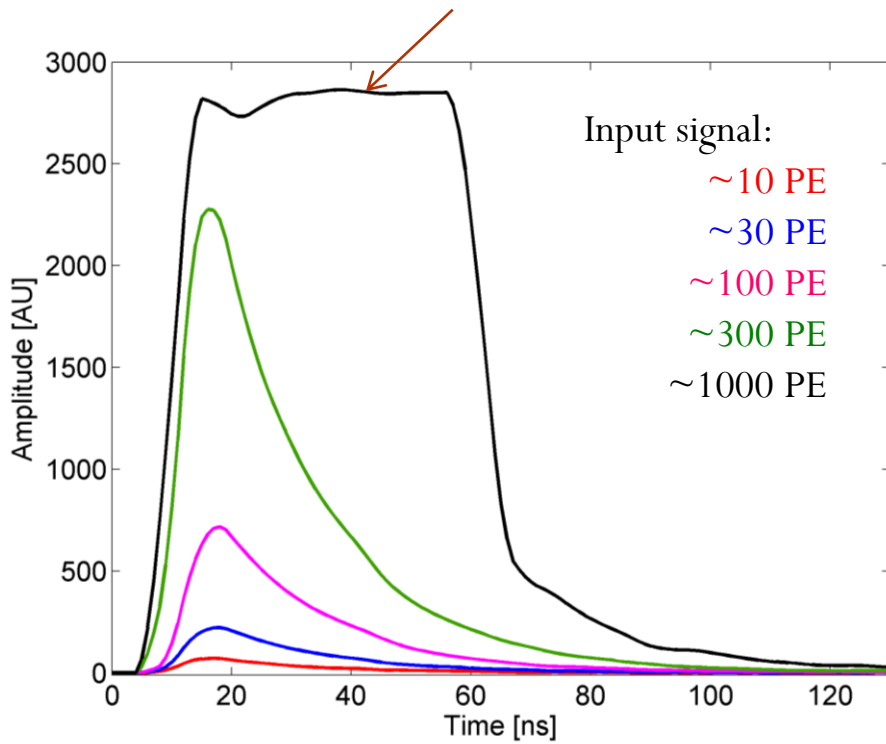
Corresponds to a PMT gain of  $\sim 48'000$  and a PMT SER amplitude of  $\sim 700 \mu\text{V}$



# Full range resolution

Measurement of linearity with electric pulser

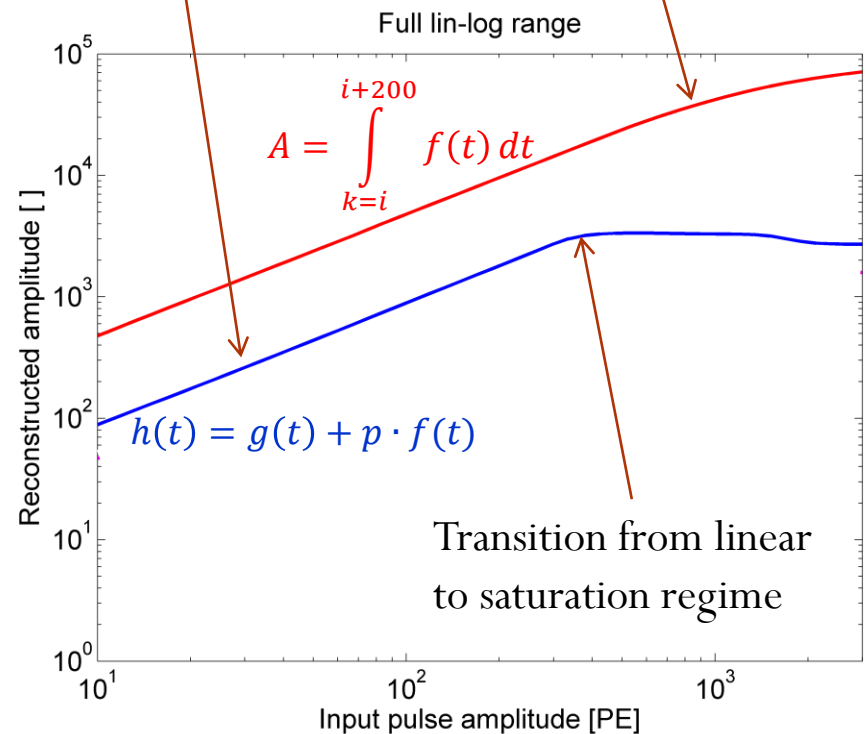
Output of opamp goes in saturation while input \* gain is larger than output swing. Eventually, the output recovers as saturation conditions fail.



Measured signals, resolution 1 ns / sample

Pulse amplitude reconstructed by pulse area

Pulse amplitude reconstructed by pulse maximum



# Summary

- Investigation of a single signal path concept for large dynamic signals
- Development of signal reconstruction algorithms
  
- Advantages
  - Lower power consumption
  - Lower costs (everything is needed only once)
  - Digitized signals don't produce huge data streams
  
- Disadvantages, problems
  - Amplitude and time resolution slightly worse than dual signal path concept
  - Saturation behavior of amplifier may change with a new production batch
  
- Concept may be installed in first Cherenkov camera for the Cherenkov Telescope Array